

# Mathematics Games

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## Co-ordinate Bingo

### Equipment:

**Pencils**  
**A set of co-ordinate grids**



### Rules:

This is a game for a whole class, getting them more familiar with co-ordinates in the first quadrant, plotting points on lines rather than spaces.

Each player places 15 crosses on the grid.

The teacher then calls out co-ordinates such as (2,4)

If a player has put a cross at this point they then circle it.

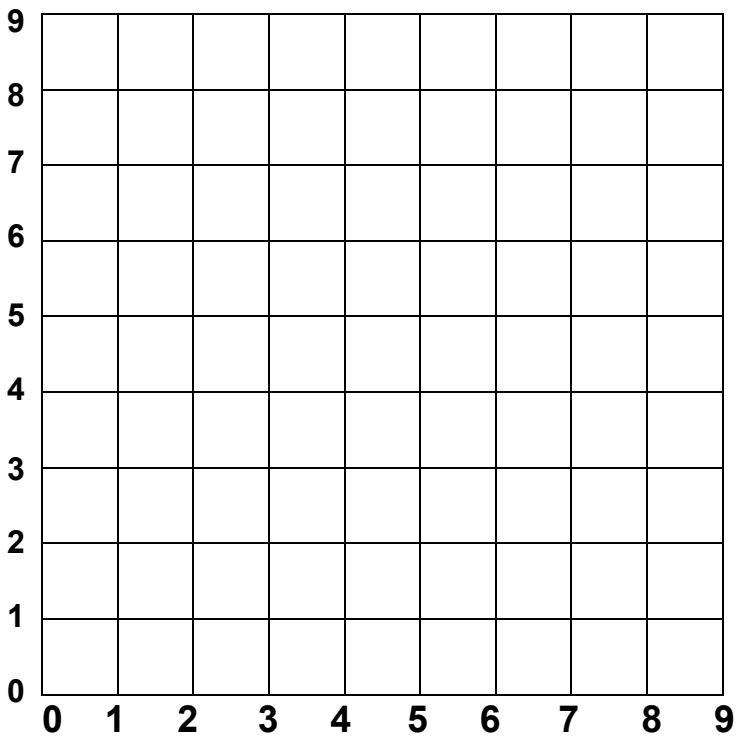
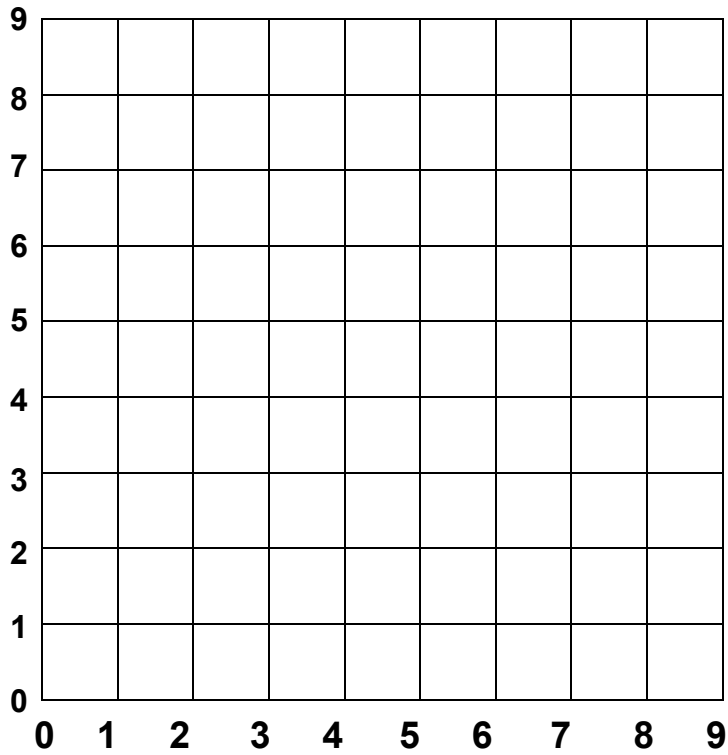
The winner is the first player to have circled all 15 numbers. He/she should call out the 15 winning co-ordinates as a check.

(It is a good idea for the teacher to mark the co-ordinates as they are called out to ensure that the winner has correctly marked his/her square.)

A grid for a more advanced version of this game is also provided, using all four quadrants.

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